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#### Animation Reel Breakdown:

Shot 1: (Crab Fight) Keyframe animation.

Shots 2-7: (Jabberwocky) Keyframe animation.

Shot 8: (Goldfish Crackers) Provided scene layout, camera and character animation.

Shots 9-11: (Transformers) Keyframe animation.

Shots 12-19: (DC Universe) Keyframe animation.

Shots 20-26: (Overstrike) Provided scene layout, camera and character animation.

Shots 27-36: (Goldfish Crackers) Provided scene layout, camera and character animation.

Shots 37-39: (FireFall) Keyframe animation and camera adjustment.

Shot 40: (Bioshock 3) Provided scene layout, camera and character animation.